

Card Types

- **ARCANA** – these undress you or your partner.
- **ACTIONS** – they let you caress each other.
- **CHALLENGES** – these challenge your partner. Cards of this type can be used even during your partner's turn - one per each played ACTION card. In this case, complete the CHALLENGE before moving on to the ACTION.
- **SPECIAL ACTIONS** – these allow you to perform the instructions connected to the deck, cards on hand and complete the game.
- **ENCHANTMENTS** – these must be played in front of you. They remain in play until the end of the game and have a permanent effect.
- **TRICKS** – these enhance the gameplay and can be used as ACTION cards; or you can add them to played ACTION cards to make the effect more powerful.
- **CONTRACTIONS** – these can be used during your partner's turn in reaction to the card they just played.

Important!

The term "piece/pieces of clothing" means any item of clothing or other garments, eg. jewelry.

The term "private parts" refers to the most sensitive and erogenous parts of the body, eg. clitoris, penis.

Contact

If you have any problems or questions regarding the game, do not hesitate to contact us:

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Wishes you pleasurable playtimes!
arcanaoflove.com
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CHECK ALSO OH YES! a game for couples

OH YES! is a card game where four decks of 55 cards combine to create sensual scenarios for you and your partner to act out together!



Creating Your Own Deck

Before starting to play you can prepare your own deck or two separate decks and decide which cards you will be using, and which will be taken out of play. You can do this together or separately, keeping your choices hidden from your partner.

As you create your deck, you should keep the following aspects in mind:

1. There must be one SPECIAL ACTION card, which will end the game (eg. Arcana of Love, Arcana of Love: Infatuation or Arcana of Love: Domination).
2. The deck must include ARCANA cards (undressing).
 - it is best to carry all these over together from the chosen part,
 - it is best to start building up your deck with these, and then add other cards.
3. Your deck should consist of 45-55 cards (including the above-mentioned):
 - For the classic version we suggest:
 - › 10-15 – star cards.
 - › 15-20 – star cards.
 - › 15-20 – star cards.
 - For the scripted version we suggest:
 - › 15-18 – star cards.
 - › 15-19 – star cards.
 - › 15-18 – star cards.

Important! Whenever the rules refer to "the deck", or "the discarded pile", it only applies to your deck and your personal discarded pile. So if you are playing with a single deck - this and "the discarded pile" are shared between players. If you play with two decks - then each player has their own deck and their own "discarded card pile".

Important! Some decks contain more than one copy of the same card. This is not a misprint and improves the way the game works.

Restoring Original Decks

Each playing card has a special symbol in the lower left corner of the card. These will help you sort the cards back into order if the decks become mixed up. SENSUAL DECK: ♀ SPICY DECK: ⚡ PASSIONATE DECK: ♥



GAME RULES

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Introduction

Arcana of Love® is an erotic card game, in which players pleasure each other by following sensual instructions shown on playing cards. These instructions should be carried out to the letter with real passion.

Arcana of Love® is a series of erotic card games. It consists of the following parts:

1. Sensual deck: romantic and delicate, perfect for getting to know each other better, helping you overcome shyness and enjoy some truly pleasurable evenings.
2. Passionate deck: intense and erotically charged, allowing you to focus on various types of stimuli to enhance your experience of foreplay.
3. Spicy deck: dynamic, featuring more dominant and submissive activities - perfect for couples who want to tastefully experience a far more intense form of pleasure.

Each of these decks can be used on its own or combined with other decks.

Quick Play

In order to play *Arcana of Love®* choose one of the two game types described here (classic or scripted - containing complete game rules) or else carry out the 4 steps listed below, if you want to play instantly:

1. Shuffle the deck you want to use during the game and draw 5 cards each. Choose a player to start with.
2. Both of you must have at least 5 cards on hand at any moment. If you ever have less, draw up to 5 if there are still cards left in the deck.
3. Players then take turns - the first player completes their turn, followed by the second. Each turn involves anything from 1 to 3 cards from their hand. Each card should be placed before the player, who then reads out the instructions and follows them obediently. If the card requires a player to be chosen - the choice is up to the person reading out the card (they can choose themselves).
4. Repeat step 3 until the game is over.

When Does the Game End?

The game can end in 2 ways:

- » when at least 1 person is naked and one of the following

special cards comes into play: *Arcana of Love*, *Arcana of Love: Infatuation* or *Arcana of Love: Domination*. If one of these cards appears a little too early on in the game - you can shuffle it back into the deck and continue playing.

» at any moment the players wish for it to end.

After you finish the game, both of you will be winners... a sensual win-win scenario.

Preparing to Play

1. Before playing, you may choose to have two separate decks for you and your partner, or play with one deck shared between the both of you.
2. For the game to be fair, we recommend each player should start wearing 6 to 7 items of clothing.
3. Run through the deck (or decks) to see if extra accessories are needed. Make sure you have them to hand before you start.
4. Choose a starting player.
5. Select the Classic or Scripted mode of play.

Game Variants

1. Classic Variant

This variant is similar to "quick play" (page 2), excepting a few small variations - additional things to make all the rules easier to follow.

Setting up

1. Shuffle the deck and place it on the table face down.
2. Each player, in a preagreed order, draws 5 cards to their hand from the top of the deck. The cards which have been drawn, as well as those still left in the deck, should not be shown to other players.

Rules

You should take turns playing. Player one completes their full turn, followed by player two.

- a) Players take turns alternately, playing 1, 2 or 3 cards from their hand. When a card is played, it should be placed down and read aloud - the player then completes the task on the card. If the card requires a person be selected - the player reading selects the person (they can choose themselves).

Important! - Only one ARCANA (undressing) card may be played per turn.

- b) Cards which have been used should be placed in a separate pile - "the discarded pile".
- c) At the end of each turn, players may discard any number of cards from their hand.

- d) The player then has to draw enough cards to be holding a hand of 5 cards. If they have more than 5 cards in their hand, no more cards are to be drawn. Once the cards in a deck run out, the discarded pile should be shuffled and used as a new deck.

- e) Begin the next player's turn.

Optional:

You can speed the game up a bit by having each player, at the beginning of their turn, remove 1 piece of their clothing (if they have any...).

2. Scripted Variant

This game is played in 3 stages, each stage having its own separate set of cards. Your cards will progress from sensitive to more intense. Each card has 1 to 3 stars (beneath its name) showing which stage of the game you may use that particular card.

Setting up

1. Separate the cards into 3 piles (each player has their own deck or you share a deck) so that the cards in each pile have the same number of stars. Each deck should be shuffled separately and putdown so that the card instruction cannot be seen.
2. Add up to 5 cards from the shared or separate pile with one star ★. Do not show the selected cards to one another.

Rules

You will take turns playing. The first player completes their turn, followed by the second.

- a) Players take turns alternately, playing 1, 2 or 3 cards from their hand. The card being played should be placed before the person playing, who then reads out the instructions on the card. These instructions should then be followed precisely. If the card requires a player to be chosen - the person reading does the choosing (they can choose themselves).

Important! - Only one ARCANA (undressing) card may be played per turn.

- b) Used cards are put into the discarded pile.
- c) At the end of the turn, players may discard any number of cards from their hand.
- d) Finally, draw up to 5 cards. Players can only draw from the ★★ deck if the ★ deck is empty. Players cannot draw from the ★★★ deck until the ★★ deck is empty. If players have 5 or more cards already, they do not draw any cards. If all decks are empty, shuffle the discarded pile into a single deck.
- e) Begin the next player's turn.